

# William Arnback

Programmer

## Skills

C++	4 years
C#	3 years
Unity	3 years
Perforce	1 year
Driver's License	

## Language

Swedish	Native
English	Fluent

## Contact

Phone:	+46 765 60 2444
E-Mail:	<a href="mailto:william@arnback.se">william@arnback.se</a>
Portfolio:	<a href="http://www.arnback.se">www.arnback.se</a>

## Education

### The Game Assembly 2020 – Present

Game programming – Higher vocational education

During the course of 2 years, we created eight games using Unity and our own In-House engine that we developed during the second year. I worked with Perforce and SVN as version control tools.

### LBS Lund 2017 – 2020

Game programming – Upper secondary school

At LBS, I created multiple game projects in Unity and MonoGame focusing on the basics of C#. During the last year, I focused on game development using C++ in SFML.

## Work Experience

### Øresundsbron 2019 – Present

Customer Assistant – Part time & Summer employment

At Øresundsbron, I worked directly with customers and their passage through the toll station, answering questions and solving eventual issues.